



SCHOOL / REC CHEER JUDGING SHEET

Team Name Pleasure Ridge Park

Division All-Girls Small

Judge No.

Crowd Leading - (10 Points)	Points	Score
Crowd Effective Material & Motion Technique	5	3.3
Ability to Lead the Crowd & Proper Use of Signs, Poms, Megaphones, Rally Towels, and/or Flags	5	3.2
<p>Motion Placement. Hit motions.</p>		
Skill Incorporations - (15 Points)	Points	Score
Execution, Proper Technique, Synchronization & Spacing	10	6.2
Proper Use of Skills to Lead the Crowd	5	3.3
<p>Sharpen signwork. Slight spacing issues.</p>		
Category Impression (5 Points)	Points	Score
Flow, Overall Crowd Effectiveness & Difficulty of Practical Skills	5	3.3
<p>Lack of energy. Keep voices consistant throughout.</p>		
Total	Possible	30
		19.3 ✓



SCHOOL / REC BUILDING JUDGING SHEET

Team Name Pleasure Ridge Park

Division All-Girls Small

Judge No.

Partner Stunts - (25 Points)	Points	Score
Execution, Proper Technique, Synchronization & Spacing	15	11.4
Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety , Use of Coed Skills (Coed Divisions Only)	10	7.7
<i>• Right side - side base is slow to heel is spinning skills, • legs are bent in stretch trik to stretch on right.</i>		
Pyramids - (25 Points)	Points	Score
Execution, Proper Technique, Synchronization & Spacing	15	12.5
Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety , Use of Coed Skills (Coed Divisions Only)	10	7.8
<i>• roll out timing not in sync. • All bases do not full shrugged through the shoulder. • Top girls chest were down in round off 4s.</i>		
Total	Possible	50
		39.4 ✓



SCHOOL / REC OVERALL JUDGING SHEET

Team Name Pleasure Ridge Park

Division All-Girls Small

Judge No. |

Standing / Running Group Tumbling - (10 Points)	Points	Score
Execution, Proper Technique, Form & Synchronization	5	4.3
Difficulty - Level of Skill & Number of Skills Performed	5	4.2
<p>-squeeze feet together in 2 to tuck skills -keep legs straight in full skill</p>		
Jumps - (5 Points)	Points	Score
Execution, Proper Technique, Form, Height, & Synchronization	3	2.5
Difficulty - Type of Jump(s), Connections / Combos or Variety	2	2
<p>-timing off in double toe touch -keep chest up to make jumps more uniform</p>		
Category Impression (5 Points)	Points	Score
Overall Choreography, Motions/Dance, Visual Appeal, Flow, Formations & Transitions	5	4.0
<p>-transitions hushed - keep performing -don't fidget or swing arms in transition</p>		
Total	Possible	17.0 ✓



Point Deduction Score Sheet

Team Name Pleasure Ridge Park

Division: All-Girls Small

ST

ST								
PY								
RT/ST								
J								
								
:30 - :45 Seconds								

ST							
PY							
RTST							
J							

ST | | | | | | | | | |

PY

RT/ST

J

1:30 - 1:45

Time	ST	PY	RT/ST	J
2:00	0	0	0	0
2:05	1	1	1	0
2:10	5	5	5	0
2:15	8	8	8	0

2:30 - 2:45

Legend		
ST - Partner Stunt	AF - Athlete Fall	.25
PY - Pyramid	BB - Building Bobble	.5
RT/ST - Tumbling	BF - Building Fall	1.0
J - Jumps	MBF - Major Building	2.0
	Fall	
	PF - Pyramid Fall	3.0

**Point
Deduction
Totals**



RULES VIOLATIONS

TEAM NAME Pleasure Ridge Park

DIVISION A I I - G i r l s S m a l l

BOUNDARY VIOLATIONS	_____ x (0.5)		
GAME DAY FORMAT VIOLATION	_____ x (1.0)		
PROP VIOLATIONS	<input type="checkbox"/> (0.5)		
UNSPORTSMANLIKE BEHAVIOR	<input type="checkbox"/> (1.0)		
EXCESSIVE CELEBRATION / TEAM INTRODUCTIONS	<input type="checkbox"/> (1.0)		
Entry Time <u>0:18</u>	Total Time <u>2:28</u>	Music Time <u>1:45</u>	
Entry OT: <input type="checkbox"/> (0.25) <input type="checkbox"/> (0.5)	Routine OT: _____	x (1.0)	_____ x (2.0)
RULE INFRACTION	WARNING	CATEGORY	PAGE #
_____	<input type="checkbox"/>	_____	_____
_____	<input type="checkbox"/>	_____	_____
_____	<input type="checkbox"/>	_____	_____
_____	<input type="checkbox"/>	_____	_____
_____	<input type="checkbox"/>	_____	_____
_____	<input type="checkbox"/>	_____	_____
_____	<input type="checkbox"/>	_____	_____
_____	<input type="checkbox"/>	_____	_____
SAFETY DEDUCTIONS: _____			
RULES DEDUCTION TOTAL			